



28

//PRESENTS

//INTERNATIONAL WOMEN'S DAY
2022

28

//IWD SPECIAL 2022

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28 is a free digital magazine that primarily focuses on 28mm models in the Warhammer hobby. We have no affiliation to other companies or groups, and any similarity in imagery or nomenclature is purely coincidental.

We do not accept hate or prejudice. 28 aims to expand the hobby and promote diversity and inclusion, through creativity and freedom of expression.

Red
by Jodie Muir



INTERNATIONAL WOMEN'S DAY 2022

After the success of our 2021 offering, we are once again delighted to deliver a special '28 Presents' issue to mark International Women's Day. There is an embarrassment of richness in the form of talented women all across the hobby, so all that is required from us is to create some space and shine a spotlight deep into the grimdark and celebrate their amazing contributions.

It has been wonderful to observe some positive shifts in the community over the last twelve months, but there are still gatekeepers to be challenged and opportunities for more inclusive behaviours to be forged.

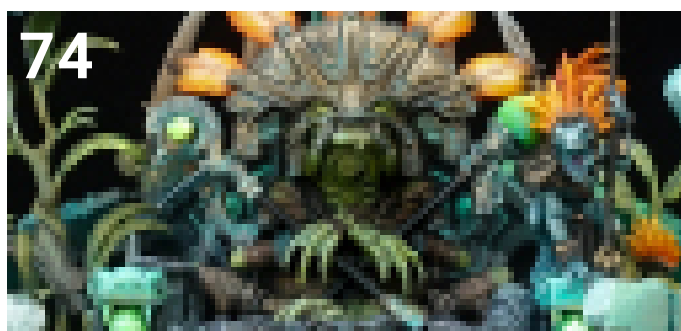
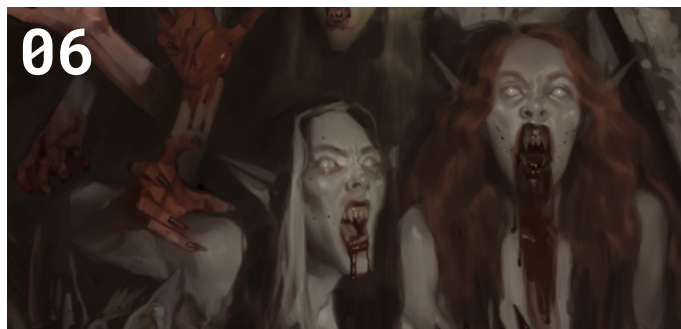
Marked annually on the 8th of March, International Women's Day (IWD) is a global day celebrating the social, economic, cultural and political achievements of women. Observed since the early 1900s, IWD also marks a call to action for accelerating gender parity. Significant activity is witnessed worldwide as groups come together to celebrate women's achievements or rally for women's equality. You can find out more by visiting the IWD website [here](#).

Mira Manga // Editor



CONTENTS

06 COVER ARTIST // Jodie Muir
12 ARTIST FOCUS // Aleksandra Tana Cvetanovski
16 ARTIST FOCUS // Ana Polanščak
20 ARTIST FOCUS // Trish Carden
28 ARTIST FOCUS // Zambies Decays
30 ARTIST FOCUS // Valentina Sergeeva
32 ARTIST FOCUS // Kathryn Crowell
34 ARTIST FOCUS // Em Durrant
38 ARTIST FOCUS // Ludovica Ramassotto
42 ARTIST FOCUS // Juniper Bout
44 ARTIST FOCUS // Izzy Amidala
46 ARTIST FOCUS // Figuratively Speaking Minis
48 ARTIST FOCUS // Emlimke Miniatures
50 ARTIST FOCUS // Ardana Semeschuk
52 ARTIST FOCUS // Máryse Ouellet
54 ARTIST FOCUS // On Darkened Wings
58 ARTIST FOCUS // Emma Beskow
62 ARTIST FOCUS // Rose Hein
64 ARTIST FOCUS // Carrie Lawrie
68 ARTIST FOCUS // Lorna Welch
70 ARTIST FOCUS // Dafné Wilhelm
72 ARTIST FOCUS // Stephanie Flores
74 ARTIST FOCUS // Rochell Parente
78 ARTIST FOCUS // Rosie Williams
80 ARTIST FOCUS // SJ Dieru
82 ARTIST FOCUS // Kathryn Chodor
86 ARTIST FOCUS // Vae Molitor
88 CREDITS //



COVER ARTIST // JODIE MUIR

JODIE MUIR



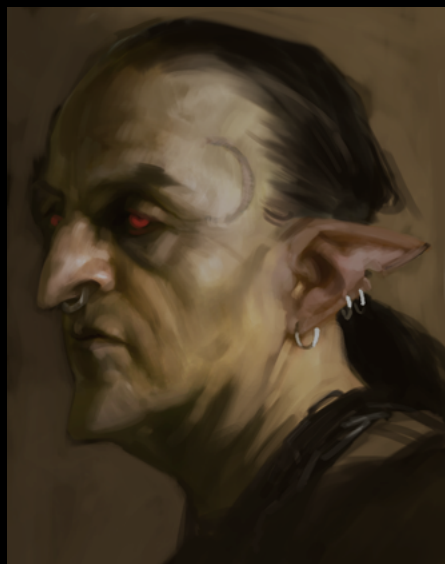
Hi, I am Jodie, a UK-based freelance Illustrator with a primary focus on dark fantasy. I have worked in comics (Marvel & TKO) concepting and I am currently an artist on *Magic: The Gathering*. I have been drawing and painting for as long as I can remember, but have only been painting digitally with conviction for just over a decade. My work is a romantic take on gothic and darker themes. It explores the occult, magic and doom and gloom. I take inspiration from goth, metal music and that community at large. It's always been where I felt most at home and I thoroughly enjoy twisting it into my work.

When it comes to inspiration from fellow visual artists, I draw a lot from retro fantasy illustrators like Frank Frazetta, Boris Vallejo and Esteban Maroto. The sense of design and strong composition in their works have undeniably had an impact on my art. I also love to lean into classical fine art painters like Singer Sargent, John Waterhouse and Atkinson Grimshaw. More contemporary influences include Ray Donley, Brom, Jeff Simpson, Piotr Jablonski and Igor Sid. Having said all that, I take inspiration from everywhere, really: fashion, nature, cinema, photography and literature to name a few.

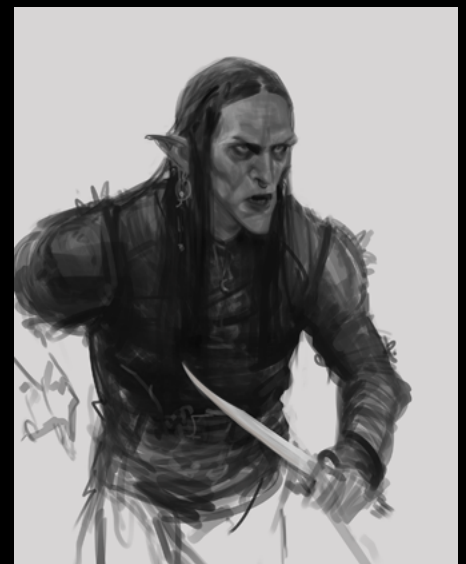
Recently I had the pleasure of collaborating with Mindwork Games in the production of some Miniatures based on my work. I have been blown away by how lovely and warm the model making community is and I love seeing what other artists have created from the figures.



01



02



03

Opposite *The Ritual*

01 *Lake*

02-03 *Goblin sketches*

04 *Red Moon*

05 *Vampires!*







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Jodie Muir

06



07



08

06 Bat Whisperer
Magic: The Gathering
©Wizards of the Coast
07 Halloween
08 Dream State
Mindwork Games



09



10



09 Drider
Magic: The Gathering
©Wizards of the Coast
10 Warrior
11 Blind

11

11

ARTIST FOCUS // ALEKSANDRA TANA CVETANOVSKI

ALEKSANDRA TANA CVETANOVSKI



Aleksandra Cvetanovski is a miniature artist and Artist of Applied Arts from Belgrade, Serbia. Her career as a miniature artist started, together with Marko Miladinović, when they created Craftworld Studio.

Aleksandra likes to break the rules in painting and enjoys using expressive colour, coming up with unique creations and solutions in her storytelling. Her artworks have narratives where she communicates with viewers via true brushstrokes, ambiance and emotions. She strives to make the painting community larger, more open minded and artistic. That's why she and Marko share their views and works almost daily on social media as well teach their art via their Craftworld Studio Art Patreon and on YouTube. When time allows they travel to hold workshops and meet painting communities all around the globe.



Opposite & right *New Life & New Journey diorama.*
Commission for a private collection.



01



02



03



04

01 Mister Mister, it is not what it looks like - STL printable miniature by Bite The Bullet Miniatures.

02 Box art for Zealot Miniatures.

03 Trick or Treat STL printable miniature by Signum Games painted, naturally, during Halloween.

04 Drayax The Dragonborn Warlock - Boxart for Bite The Bullet Miniatures.

05 Silverback Enzo - Boxart for Galapagos Miniatures.



05

ARTIST FOCUS // ANA POLANŠČAK

ANA POLANŠČAK





01

Ana is a miniaturist focused on creating grim, immersive worlds through her tabletop miniature projects. This includes everything from modelling, sculpting, painting, building scenery and crafting gaming paraphernalia, to lore writing, game design, graphic design and miniature photography. After fifteen years of painting miniatures as a hobbyist, she is now working as a full-time freelance painter and sculptor.

Opposite *May Queen*
 01 *Knights*
 02 *Trike in Graveyard*
 03 *Wraiths*

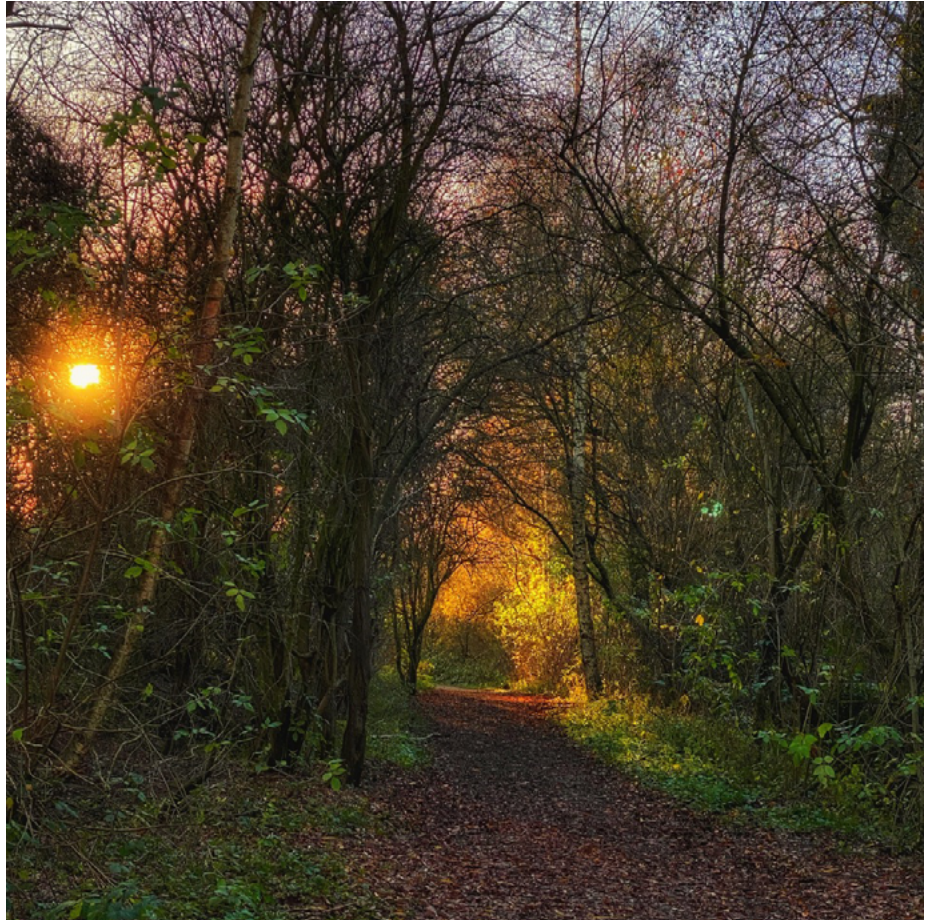




ARTIST FOCUS // TRISH CARDEN

TRISH CARDEN





Since I was a child growing up in Edinburgh I have been fascinated by – and in love with – forests and woodlands of all shapes and forms, as well as the creatures that may inhabit them. Being surrounded by trees has always been my happy place. I find a lot of inspiration there, particularly in ancient woodlands where things are not always as they seem! There is a magical quality to those places, an atmosphere of hidden things, of dark and light. Nature is in control and the Old Ways have never truly been forgotten.

As humans I believe we have a race memory that is still a powerful force in our subconscious. A memory of the times when forests covered much of the land and wolf, bear, lynx and wild boar were a real danger to unwary travellers. Stories were told to warn children of such things, to keep them safe by making them afraid. Shadows became strange and dangerous beings; sounds in the night were given names and form. They were always to be feared, always to be avoided and placated if possible. Rituals grew to keep the dark away, to ask for protection and even to offer sacrifice to the forest spirits that had now become as real as the person next door.

There were also less frightening tales linked to those forests. Wise women steeped in herbal

lore who could cure any ailment, though they were still treated with no little caution. Beasts who were helpful to humans, who might warn of danger and offer some aid. Always, too, the wisdom of the trees and the beasts that share the woods if treated with respect. Who can really say with any certainty that all the old tales are based solely on imagination? They go back so far that perhaps there is an element of the real behind them. A dense woodland with gnarled and twisted trees has an undeniable atmosphere to it. As the light changes, things move on the edge of your vision and the rustle of the leaves sounds like a whisper. Are those footsteps behind you? Is the path you're following really leading back out from the shadow of the trees? Why is this glade a comforting place to be, but move a little further on and things go still and quiet and very unnerving?

I take way too many photos wherever I go of things that resonate with me and tell me a story, dominated of course by trees! They're an invaluable reference source, as each one is not only an image but a memory of sounds, feelings, questions and answers. They remind me of details, of the way the light fell and the colours that surrounded me. Sometimes I see things in them that went unnoticed when I was there.

Opposite *Glimmerbane.*
Trish's fascination with forests and trees has led her to create many magical watercolours. If you fancy your own print, head over to creaturetrish.redbubble.com.

My sculpting has undoubtedly been affected by this fascination of mine. I was always drawn to the somewhat darker side of fantasy – treemen and dryads, beastmen, ancient dragons, wolves, faerie and so many others. Now that I'm no longer with Games Workshop, I'm drawn to start portraying such things for myself, with miniatures and also artwork, both traditional and digital. I've been building up a world in my head that is slowly taking shape on paper and in clay. It's a place that is firmly embedded in the darker side of the old ways, but also a part of my psyche, experiences and observations. For this world, I've just finished sculpting a Treeman, a somewhat grumpy character and protector of his forest. To me, each tree has a personality and a character and a feeling that emanates from it. Underground the roots intermingle and communicate, surrounding you with a living network that follows your wandering footsteps and perhaps leads you to choose one path over another. And at the end of that path? Perhaps my sculpts and art will show what I find there.



Treeman



The Ancient

There are many experiences that have inspired me as I flesh out the stories in my head. One of them took place when I was a child of around ten years old and was the starting point for my first watercolours. My friends and I would often climb over the back wall of one girl's garden into an old area of wood with a river running through it that was called The Dell. On one of our explorations we came upon an old white tree. It looked like it had been dead for many years. Its bark was gone and the heartwood was bleached white, apart from a long blackened patch that ran its length. I imagine it had been struck by lightning at some point. We called it Murphy the Lightning Tree and it became the place we liked to hang out to light small fires, toast marshmallows and smoke a forbidden cigarette!

In fact, Murphy was still barely alive... high in the branches were a few twigs with some tiny leaves that grew every year. I always liked to imagine that our frequent youthful company encouraged him to grow again. I've never forgotten him or the raven that sometimes sat on his topmost branches, studying us. And so The Ancient and his story was born.

Deep in the forest in the middle of a sunlit hollow sits The Ancient. He has long ago forgotten how to move and sits rooted in place on a witching stone as old as he is. His cracked arm reaches, finger outstretched, waiting for the sound of feathers and the feel of sharp-taloned feet. Last of the Raven Keepers always has secrets and he tells them to no-one else for he knows The Ancient will keep them safe under his withered grey branches. With every secret the weight of the world pushes his roots deeper and drags his branches a little further towards the rocky ground. One day he will break, his roots will tear free and all the secrets will wreak their havoc upon the forest. Until then he sits and waits and listens.

Painting the Ancient opened the floodgates somewhat and more creatures began to demand my attention. I find it's very much an organic process. One sketch will birth another and ideas flow naturally. My world begins to grow like the tree roots reaching along the forest floor. Interwoven amongst all this are inspirations and atmospheres from books, art and music and the wild places I love to visit.

One of these visits ended up in the painting of Longbarrow. Padley Gorge in the Peak District is one of my favourite places. It is full of the muttering of ancient twisted trees and the background rush of water in the gorge. I spent a while there one cold, rainy day. The branches of the trees were weighed down with wet moss and the air smelt green and alive. Lichen and moss covered the boulders scattered between and underneath the trees there, dark hollows beneath them where shadows gather. Nothing moved that day and there was no birdsong. It felt like a place on the edge of reality where nothing was quite as it seemed and respect must be shown to avoid unwanted consequences. This is the place where Longbarrow was born.

Longbarrow sees the sun and slowly lies down, still as death. His back hides amongst the greens of the forest floor, looking for all the world like a rotten log, insects crawling amid the toadstools there. His horns are broken branches and his beard is matted moss. He waits patiently for the unwary, though they are few. There are too many tales in these parts of monsters, too many memories of children never returning home. He lies and waits, still as death, till the sun begins to set and he can rise up and begin the Hunt.



Longbarrow



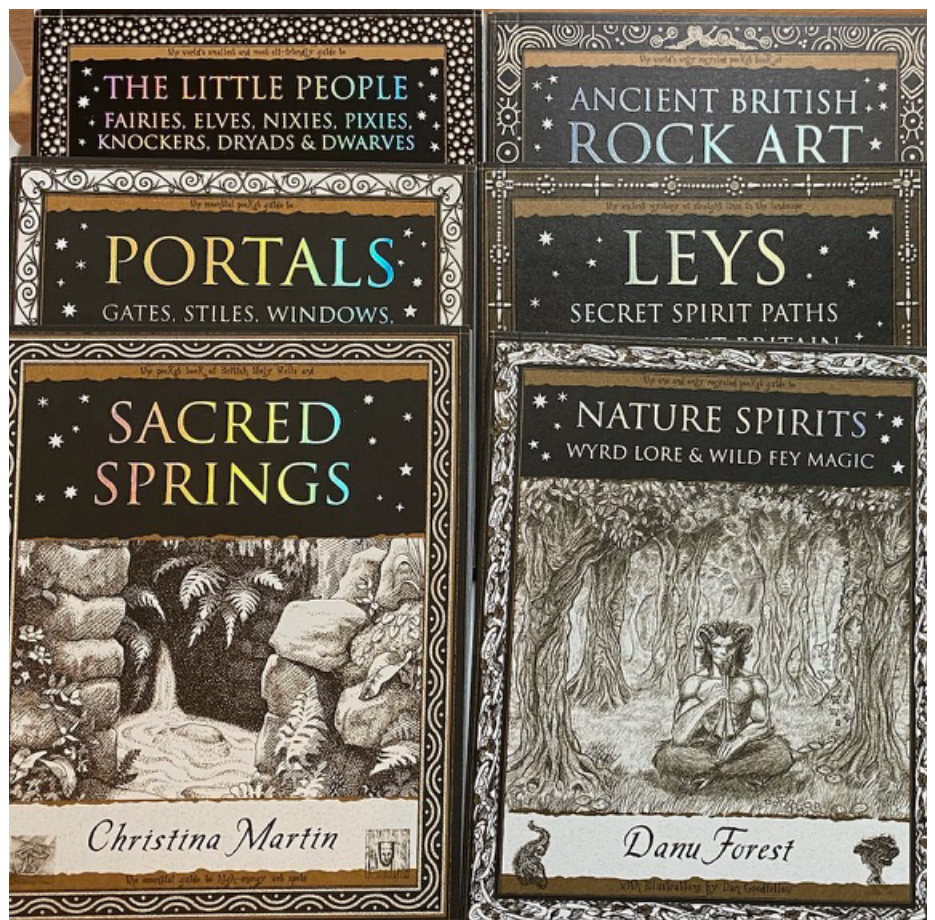
Grinagog

Books are very important to me and I have hundreds of them on lots of different subjects but some stand out as a big influence on what I'm doing now. Robert Holdstock's *Mythago Wood* series is a truly magical read, hugely evocative and somehow familiar. Two novels by Jeff Long, *The Descent* and *Deeper* are tales of the Hadal, creatures that live deep in the Earth and come to the surface now and again, wonderfully disturbing stories of a real Hell that exists deep underground. China Mieville always intrigues me for the richness of his use of language and the strange worlds he creates. There are many more, all leaving pictures in my mind to inspire. I love Joseph Campbell's writings on mythology and Robert McFarlane's books on the Landscape, Holloways and such. They all really strike a chord with me and bring to light the subject of race memory again.

I find that many subjects can give me ideas and once they have stewed away in my brain for a while, and been added to and ruminated on, they give me the first spark of an theme to work on for a sculpt or painting. The use of language, particularly the old words for the landscape and its inhabitants are a rich source of ideas. The words are lyrical and descriptive and evoke a mysterious time and place that is just on the edge of memory. Woodwose, mouldewart, mockmoon, grimmer-mere, wirricow, glabrous, scumblesward, quisling. They immediately fill my head with pictures, sounds and stories and are often a starting point for a character in a painting or sketches for a sculpt. Grinagog came from one such word. She demanded my attention and insisted I painted her!

This has always been Grinagog's boulder. High on the Hurst Knoll, amid the tattered grasses, she grabs it tightly and wraps it around with her sinewy roots. She screeches at the approaching night, fearing that the things that live in darkness will come and take it away from her. Surely then her heartwood would crumble and rot. She would die and leave the Hurst Knoll empty and it would have to begin its trickster schemes again.

Much of my collection is art books. They are wonderful to get lost in and to appreciate the amazing and varied talent both old and new. I drag my husband into every antiquarian bookshop we pass looking for hidden gems. An old collection of Dulac's illustrations, a history of Britain full of engravings of everything from cathedrals to stone circles and many more have found their way onto my shelves. People like Iris Compiet, Paul Bonner, John Wigley, John Blanche, Patrick Woodruffe, Brian Froud and so many others constantly inspire me with their imagination. Everywhere you look online now there are artists producing the most fantastic work. Using allegory, hints, puzzles and lore they draw out the lost places that live inside and around us. If looking at their art makes you a little unsettled, you can be sure they have tapped into something half forgotten. This is part of the reason I paint so much now. It has given me a new way to express things that I would struggle to portray in three dimensions. Inevitably though, a sculpt will eventually take shape in my head, almost fully formed and a natural progression from the art. The two will always work and live together in one way or another.





The Stag King



Flinterkin

Whilst I'm working, I always listen to podcasts or music. A lot of the podcasts I follow are to do with cryptids or mythology, in fact anything that embraces the strange and unknown. The world of miniatures has long been a very male dominated one and it's good to see more female involvement now. Listening to podcasts about the importance of the feminine in older cultures, particularly some of the darker sides of the crone myths, brings a balance to what I do. It also brings a balance to my creativity, showing the strength and knowledge of the female underpinning every aspect of life. It brings a depth, that was lacking before, into today's fantasy gaming too, sweeping away the stereotypes and making for an experience that feels more authentic. Perhaps some wisdom deeply buried in the subconscious is coming to the fore or perhaps I'm just an old hippy!

Music also has its place. Sometimes I don't want to have to listen and concentrate on talking while I'm working; sometimes I just need the familiarity of music I love which evokes emotions that get me into the "zone" and let things flow easily. I listen to everything from Bob Dylan to Heilung, depending on my mood. The soundtrack for movies is an important part of the whole experience too. If something gels in both the visuals and the music, then it makes for a film that will stay with you forever. Again it's about that inner recognition of something almost beyond description that leaves me with the feeling that I have to get my paints or putty out to capture a little of the mood before it disappears. Films like *Midsommer*, *The Ritual* and *The Witch* have a lot of the archetypes and atmosphere that I'm trying to put into my paintings. The sculpts I'm working on are another step, not quite so well defined yet but they're slowly taking shape.

I hope this has been an interesting glimpse into my inspirations and internal work process. This process is, as it should be, constantly evolving. Seeing the wonderful work shown in 28 and reading the articles always makes me more curious and keen to carry on building my world and I hope you'll enjoy what I come up with.

Trish

ZAMBIES DECAYS



Zambies is an American miniature artist and content creator. She has a background in Graphic Design and a long love for illustration. Towards the end of 2019 she was introduced to the world of miniature painting and hasn't looked back! Diving deep into her new passion, she has been pushing her creative boundaries within the hobby and hoping to inspire others to do the same. Her style has been described as Colourful Grimdark, and she enjoys painting both for display and the tabletop.

While she's still a big fan of Nighthaunts, her focus has shifted to playing Warcry. Her main warband is the Corvus Cabal. Zambies live streams her painting on Twitch, where she likes to bring new people into the hobby and be a lighthearted positive force within the community.



ARTIST FOCUS // VALENTINA SERGEEVA

VALENTINA SERGEEVA



Valentina Sergeeva - AKA Betchen Gretchin/ Kawaiihammer - is a 27 year old based in New York, USA. She joined the hobby and only began painting in 2020, and says she now specialises in miniature painting, photography and content creation. Her Warhammer armies include Orks, Kill Team Grots and "Cheesestealers".

Opposite Slenderman

01 Boyz'r'us

02 Ghaz

03 Kroot

04 Tauer Rangers



01



02



03



04

KATHRYN CROWELL

I'm Kathryn and I've been painting miniatures since 2015. I'm drawn to bright colours and distinctive paint schemes, and I'm always pushing myself to improve. I use miniature painting as a way to relax (and sometimes it even works)! Most of my miniatures are either Dark Eldar or some flavour of Chaos, but I make exceptions for any sculpt that catches my eye.

01 *Canoptek Reanimator*
02-04 *Dark Eldar Kabalites*





02



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05

ARTIST FOCUS // EM DURRANT

EM DURRANT



I'm Em and I love to paint anything that inspires me. I have a particular love in painting vibrant, saturated colours and, over the past year, have really tried to develop that more in my work. I have been painting for around eight years now and am always striving to improve my skills. I love expressing myself through my art and in this coming year I absolutely want to do more of this by working on more personal projects and trying new techniques.







ARTIST FOCUS // LUDOVICA RAMASSOTTO

LUDOVICA RAMASSOTTO



My name is Svetlana and I am from Russia. In April I will be 29 years old. I collect Necrons of the Thokt dynasty and I have been painting Warhammer miniatures for eight months. These are my first miniatures, and I have not done anything like this before. Now I am learning to play Warhammer 40,000 and I am trying to develop new skills in painting miniatures.







JUNIPER BOUT



My name is Juniper Bout and I have been a member of the INQ28 community since 2019, after a seven-year hiatus from the hobby.

For the past year, I have dedicated my hobby time to realising a concept in the Warhammer universe that enthralled me as a child—the terrible creatures of the Skaven Clan Moulder. Around 2005 a White Dwarf article was published that explored the horror of Clan Moulder and featured numerous strange and wonderful conversions of what a Clan Moulder army would look like, and I absolutely loved it.

My Skaven are an homage to this article, featuring many converted models to try and capture its essence, although with modern hobby sensibilities. Despite my preference for skirmish scale warbands, it appears the project is slowly developing into my first ever army.



ARTIST FOCUS // IZZY AMIDALA

IZZY AMIDALA



From Dawn of War LAN (local area network) games, to huge apocalyptic tabletop games, Warhammer 40K has been part of my life for as long as I can remember. While I have collected several armies, the latest I completed are my Sisters of Battle. I remember running through the Index codex at the start of 8th edition, one so new and different from those before it, and falling in love with the passionate conviction and fanatical faith of the Adepta Sororitas. As Games Workshop brought them to life with a renewed plastic range, I wanted to honour the Sisters of Battle with colours that displayed their fiery but regal countenance.



ARTIST FOCUS // FIGURATIVELY SPEAKING MINIS

FIGURATIVELY SPEAKING MINIS



Painting miniatures was never just about the paint-to-brush mentality for me. Instead, it has always been a way to express myself and help recover my mental health. Because it has done so much for me, I always want to reach out and give back to the community that this hobby surrounds. I love people coming together to share their passion and interests. In this past year I was able to teach again and offer one-on-one coaching. I hope I can continue to teach and inspire others to share their work and progress in the year to come.

Opposite Zuggtmoy from
Dungeons and Dragons,
Gale Force 9

01 Alberus Riberius,
Loot Studios
02 Kipine,
Lord of the Print



01



02

ARTIST FOCUS // EMLIMKE MINIATURES

EMLIMKE MINIATURES



I've been painting miniatures for about 10 years in total. Currently, one of my main goals is having a finished army for a game like Warhammer 40K or Age of Sigmar. I also enjoy playing skirmish games like This is Not a Test, Fallout: Wasteland Warfare and Carnevale.

Opposite Kommandos
01 Sisters of Battle army
02 Sisters closeup



01



02

ARTIST FOCUS // ARDANA SEMESCHUK

ARDANA SEMESCHUK



My fiance and I impulsively decided to start collecting miniatures in 2020. Since then, I have been painting and have developed a unique style of intricate lines in which I must curl up like a shrimp to achieve. I really love this hobby, as it is my way of unwinding at the end of a long day while my cats wreak havoc.

- Opposite Lady Olynder
- 01 Shield
- 02 Knight of Sigmar
- 03 Ghosts
- 04 Wing detail



01

02



03



04

MARYSE OUELLET



Hello, I'm Mâryse, also known as Chickpaints. I've been painting for seven years and, over the past year, I've been working on creating a unique painting style, while picking the right models to try it on. I chose Custodes as I love the model range and wanted to try something different. Games Workshop kindly sent me some models to paint and review, so I picked a purple and red combination plus some chunky highlights. I loved painting these. I'm also a massive Ultramarines fan girl and I've included my favourite models that I've painted recently. I have a thing for dreadnoughts and have over 40 of them!

It's good to see so many more women painters joining our amazing hobby community. I have some exciting stuff coming up soon, which I hope will help inspire people to pick up a brush!



ARTIST FOCUS // ON DARKENED WINGS

ON DARKENED WINGS



Hi! I am Ems (aka Ondarkendwings). I've been painting and playing with miniatures, or as I endearingly like to call them 'war dollies', for most of my life.

I love to create worlds and tell stories with my work. I take inspiration from a variety of sources such as movies, art, books and video games. I am a firm believer that the world of miniatures is art, and therefore we shouldn't ignore drawing inspiration from the wider world.







ARTIST FOCUS // EMMA BESKOW

EMMA BESKOW



I entered the world of miniature painting in 2018, when I was introduced to Warhammer. I have always been a creative person, but this was new to me and I have loved it since the very beginning. Miniature painting is a great hobby to get lost in when you need a break from reality.

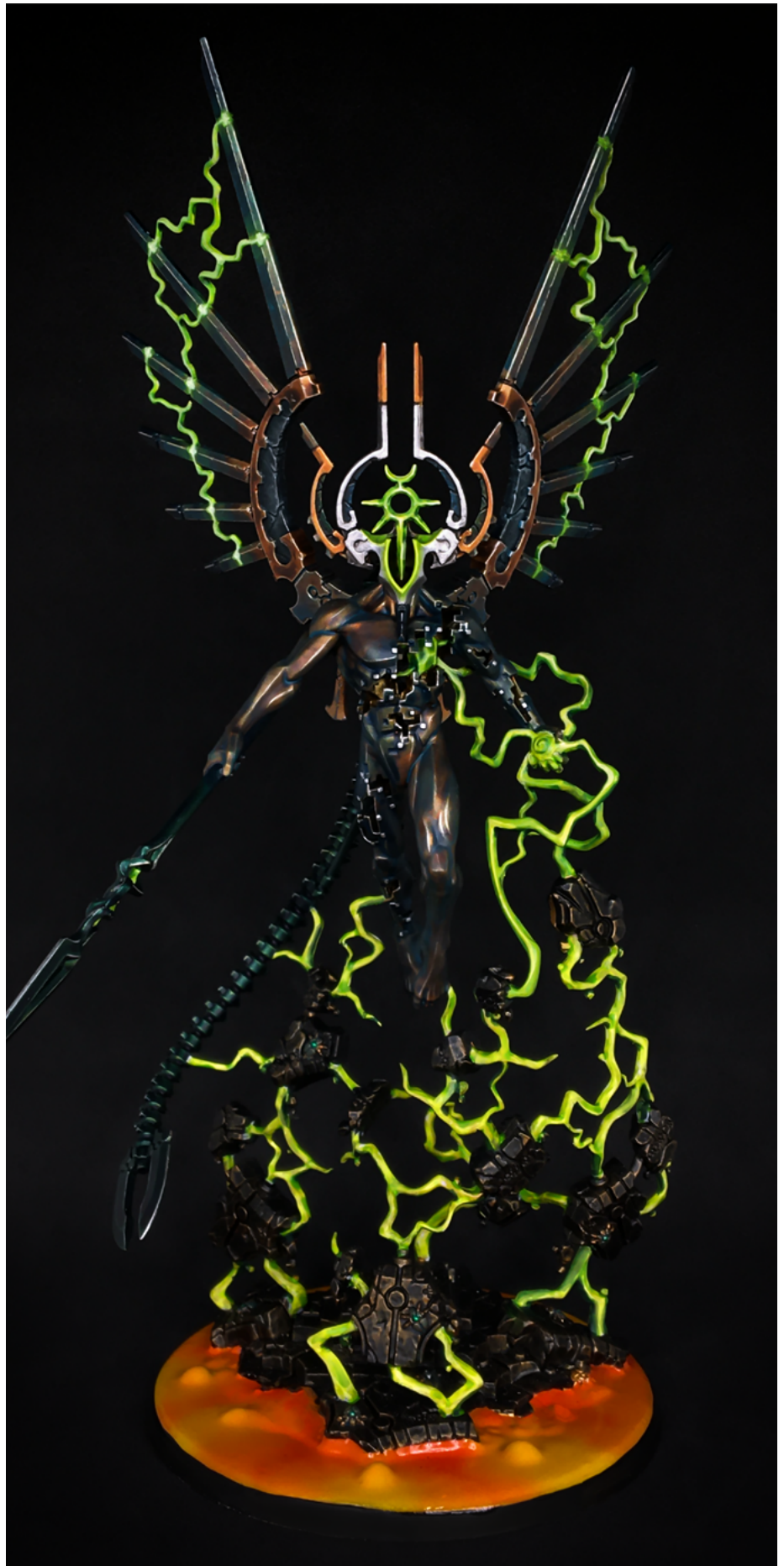
I am a massive Necron fan, to the point where I am actually painting Necrons in two colour schemes. The ones with lava bases are units from my tabletop army and the fiery Necron is part of my personal collection of Necron miniatures in my other colour scheme. The Arch-Revenant is a unit from my growing Sylvaneth army and the Vyrkos is from my personal collection.

As you can see, my miniatures are a mix of ice and fire and my painting style is the result of letting the miniatures and my creativity lead the way. There are infinite ways to paint a miniature, you just need to find your way that makes your inspiration run wild.

- Opposite** *Vyrkos Bloodborn*
01 *Sylvaneth Arch-Revenant detail*
02 *Void Dragon*
03 *Cryptek Chronomancer*
04 *Royal Warden*



01



02





ROSE HEIN



Hi! I'm Rose Hein, a graphic designer and mixed media artist. Gaming has been my lifelong passion, especially Warhammer. My first memories include being introduced to Warhammer Fantasy in the 1998 Citadel catalogue and it stuck with me ever since! While I was initially drawn to Wood Elves and Lizardmen, Slaanesh became my favourite faction when the 6th Edition Fantasy Hordes of Chaos was released.

I didn't realise it at the time, but the gender non-conforming nature of Slaanesh parallels

my own identity. I strive to present my work with a nuanced interpretation that celebrates queerness, while still retaining the dark themes of Chaos.

While I enjoy all aspects of the hobby, kitbashing and sculpting are my strengths. I especially enjoy taking existing kits and creating something entirely unique. Creating a one-of-a-kind miniature is such a rush and I love using my platform to share that feeling with other people.

Opposite Kors Redemption
01 Champion of Slaanesh
02 The Rose Knight (created
by the amazing @k0rdhal and
merely painted by me)
03 Daemonette



01



02



03

CARRIE LAWRIE



For me, 2021 was marked by a lot of mental health strife, as I tried to square the circle of working safely with the public in a pandemic. I had a lot of time away from work, on doctor's orders and when I was able to, I hit the miniatures world HARD.

Most of my INQ28 style work this year has been for Turnip28. Something about the setting really reeled me in, and somehow I've ended up with about four separate armies and enough buildings to populate a board.

The other thing I've thrown myself at this year is Chaos - I resurrected the Wylde Hunt, my monochrome, all-mounted Slaves to Darkness, - and got into Chaos Dwarves again, with a hobgrot-heavy army mixing 3D printing and the new Kruleboyz releases.

Recently I've been incredibly blessed - various members of the community banded together this year to get my old Craftworld Eldar army back on its feet. I'd sold it back in 2019 to raise money for medical treatment (basically kicking off my transition) and always regretted the necessity of it. I'm now sitting on a wonderful pile of donated miniatures, with new releases to come - it's a very exciting time and I'm very lucky!

Anyway, that's me - Cat Lawrie, Kitbashcat. Hoping for 2022 to be a much better one. I'm back in work now, so whether I'll have the time or not to create as much as last year, who knows, but one can hope!





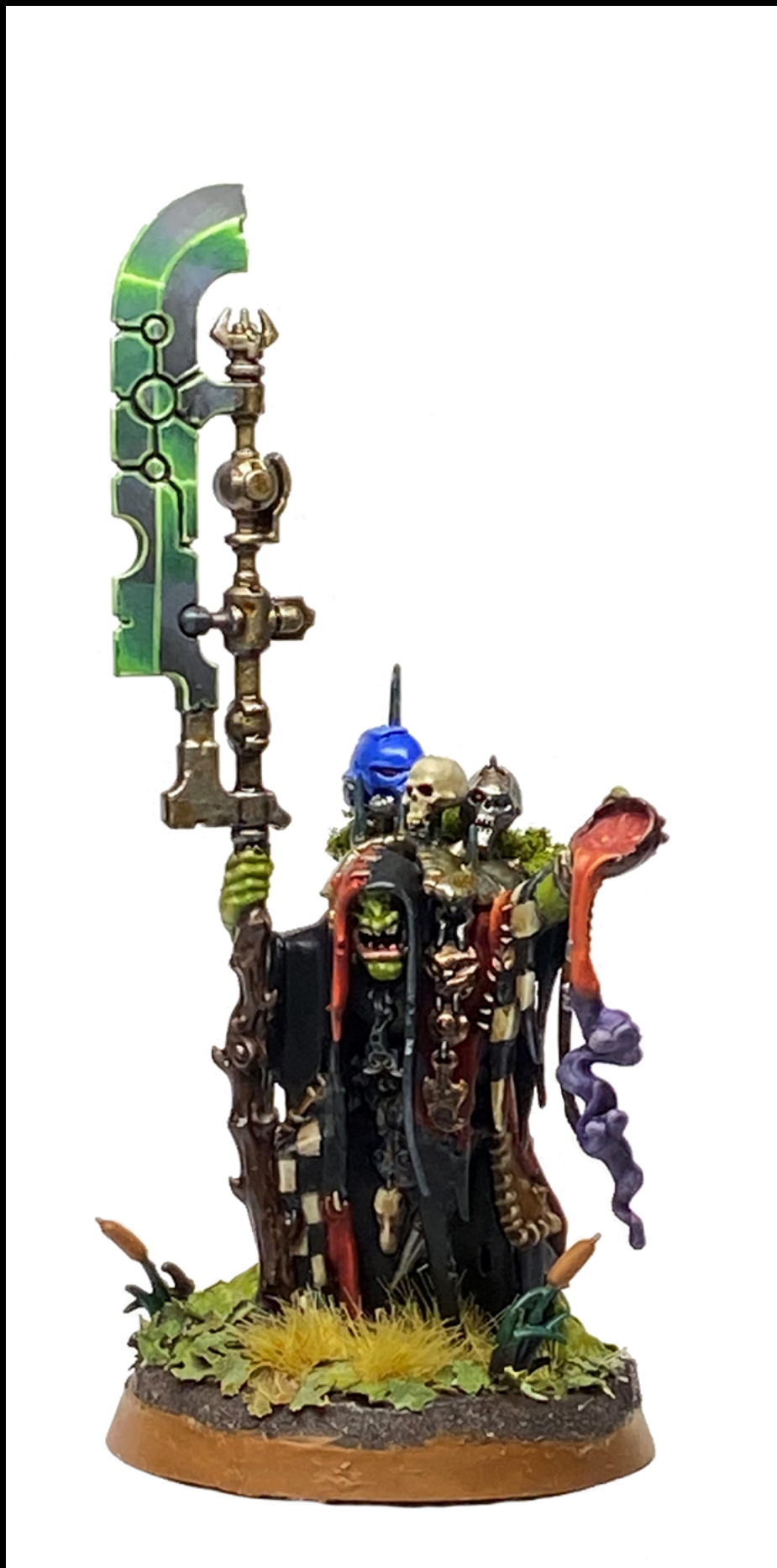


LORNA WELCH

My name is Lorna, also known as "Gobbo Girl". Like many, I started painting during the pandemic, but was introduced to the hobby world prior through my partner. From a young age, I was always interested in 80's fantasy and horror movies. My mother had previously worked in Steve Jackson's art gallery "Abandon Art" and all of this paved the way for a lot of my miniature inspirations, such as "Freddy Squigstealer" and "Squig-IT".

My main army is Orks and I have amassed a lot of the Rogue Trader miniatures, as I love the characterful sculpts of that era. Lately I've been drawn to the game and have intentions to start playing.

Outside of the hobby, I enjoy reading and writing and my crowning achievement has been finishing and releasing my book *Dead Girls Don't Cry*.





DAFNE WILHELM

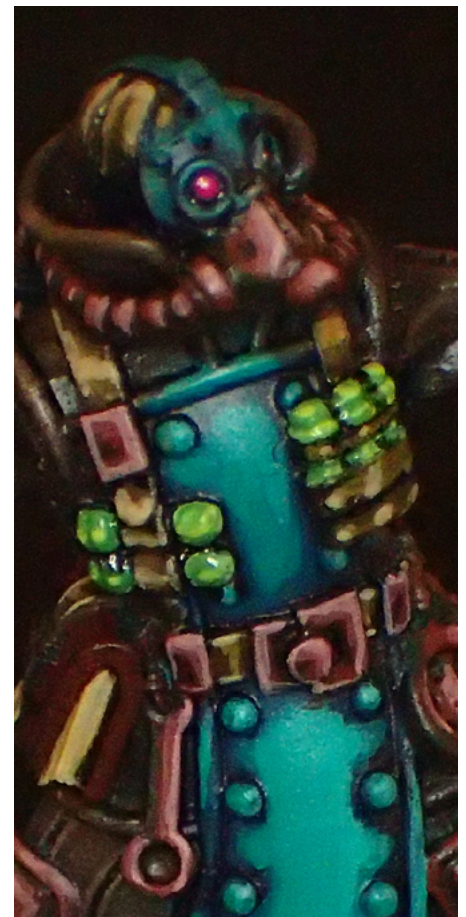
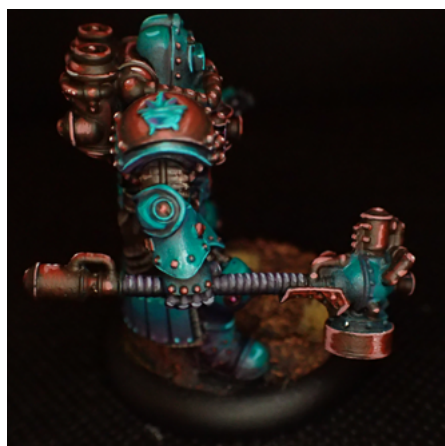
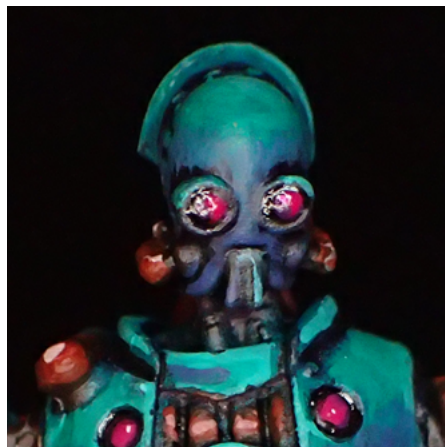
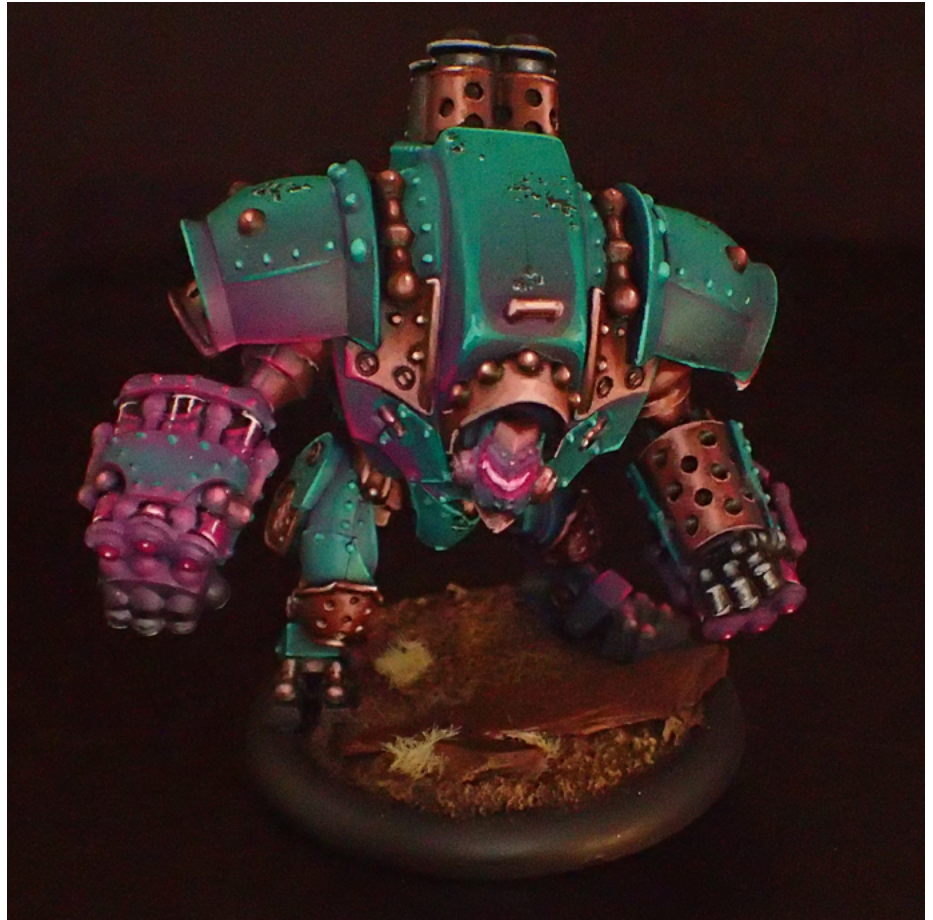


I'm Dafné, aka Mrs Dramatic Chicpunk, almost 30 years old, PhD in biology, collagen biochemistry specialised, engaged to Mr Chicpunk, mother of baby Chicpunk and a fluffy dumb cat.

I remember when, as a teenager, I used to walk past a Warhammer store, watching the amazing miniatures through the shop window wondering "what the hell was that?" and never finding the strength to push open the door, since I'd been told many times that it was boys only.

Many years later, my partner tried to get me into the hobby, first with Games Workshop games such as Age of Sigmar, Warhammer 40K or Kill Team and I didn't really fall into it... That is until the mighty day we played Privateer Press' game Warmachine and Hordes! I enjoyed it so much that I wanted to paint my own miniatures to play with! I fell in love with the Crucible Guard army and started to paint them to fit a dedicated and personal lore I created: the Alchemists of the Order of the Copper Crucible. Interestingly, the alchemical symbol of copper is what is commonly used as the female symbol. My partner and I even started a YouTube channel dedicated to battle reports during lockdown.

Showing my art on social media started as a way of showcasing my armies and following my improvement as a miniatures painter, and ended up as an amazing way to get in touch with other artists, get relevant feedback, as well as inspiration and motivation! Having met so many deeply inspiring women and men, I now know that this hobby is not just a place for men. It is fine to share my art, as well as my feelings, show my strengths and weaknesses - because in the end, we're all human beings playing with little soldiers and living on the same messy earth.



STEPHANIE FLORES



My name is Stephanie and I am an avid hobbyist and tabletop gamer based in Los Angeles. Growing up playing Dungeons & Dragons, I fell in love with miniatures and games with immersive lore. Now, as an adult, I have delved fully into Warhammer 40K.

My most recent project is my Space Wolves. With these, I really wanted to go for a unique look. I like to think of my work as upholding the grimdark mood, while still providing saturated colours and points of interest. I hope to continue growing my forces and improve with each model.



ARTIST FOCUS // ROCHELL PARENTE

ROCHELL PARENTE



Rochell is a professional miniature painter from the Philippines. An incredibly talented artist, Rochell not only takes commissions but also produces excellent tutorials, including featuring in Figure Mentor magazine.

Opposite *Mindstealer*
01 *Kroak*
02 *Fomoroid*
03 *Mindstealer*







ROSIE WILLIAMS



When I got back into this hobby in late 2019, I never thought it would take me to the places it has today. When a friend asked me if I had ever heard of Warhammer, I remembered the long forgotten case, full of half-broken Chaos models "painted" with unthinned paint, that sat gathering dust at the back of a cupboard for years. I dug it out and got to work on the models, getting them ready for a rough first game at Bad Moon Café in London.

I sat down and took some time to research colour schemes and how to actually paint. I went with a black and purple Emperor's Children scheme and fell in love with painting. The act of working on something physical and producing results that you could not only show off to friends, but then use to play a game was the most satisfying thing ever.

Over the next two years, I painted almost constantly and started collecting Necrons. I was obsessed with always getting more done and doing it better than before, and I still am. When I took a leap and applied for a trainee position at Siege Studios in May of 2021, I was amazed when they offered me a job as a freelance artist instead. Then I was even more amazed when they asked me to join the in-office painting team later that year. Being with Siege Studios has taught me so much in such a short time and has pushed me further than I thought possible.

This hobby has given me so much: an incredible job, new friends and I even met my partner at a Warhammer tournament. I just hope I can give as much back to the awesome community around Warhammer and miniature painting.



01



02



03



04

Opposite *Venom Crawler*
 01 *Space Wolves*
 02 *Necron Cryptek*
 03 *Royal Warden*
 04 *Chaos Marine - Old vs New*

ARTIST FOCUS // SJ DIERU

SJ DIERU



My name is Sera-Jane and I have been painting Warhammer miniatures and other models for over three years now. I really enjoy playing board games, as well as Warhammer. When I'm not rolling the dice or painting miniatures, I can be found lifting weights at the gym.



KATHRYN CHODOR



Back in 2018, I saw some gameplay footage of the video game *Vermintide 2* on YouTube and was really intrigued by the setting. Warhammer had always been on the periphery for me. I'd enjoyed D&D, tabletop and video gaming for many years, but had never had a proper introduction to wargaming. Within a couple of weeks, I walked into my local gaming store and the wonderful folks there introduced me to the hobby, starting me on this wild journey.

My first love in the hobby was Tzeentch, with my primary focus on creating large centrepiece models that told a story. I wanted them to evoke the brilliant shifting colours of the Crystal Labyrinth and the madness and chaos of the Warp. Batch painting armies wasn't for me, and although I played a fair amount of games, painting was my preference. I flitted from faction to faction, painting Nighthaunts and Sylvaneth, dabbling in 40K with Knights and Adeptus Mechanicus, sometimes straying into other standalone miniatures to refresh my palette.

I was pregnant and stuck at home in 2020 and kitbashed a Tzeentch-tainted Chaos Knight using leftovers from my Daemon army. After my son was born, new motherhood took over my life, but within the last several months, I've come back to the hobby with renewed vigour. I've come to realise I prefer skirmish-scale gaming, and got into Middle-earth Strategy Battle Game (MESBG) Battle Companies and more recently into Blood Bowl and Necromunda. I started exploring darker and grittier colour palettes and am trying to get comfortable doing more kitbashes. Currently I'm working on an Escher Gang and have even started writing my own lore, something I'd never have imagined doing back in the beginning. There are so many amazing ways to enjoy this hobby and I'm excited to continue learning and growing in it.



Opposite Horses

01 *Idoneth*

02 *Knight*

03 *Kairos*





ARTIST FOCUS // VAE MOLITOR

VAE MOLITOR



My name is Vae Molitor, aka Worship. I've been into the hobby since I was around eight years old. I've been painting regularly up until the most recent couple of years. This is something I'm about to change, as it's been far too long away from the workstation.



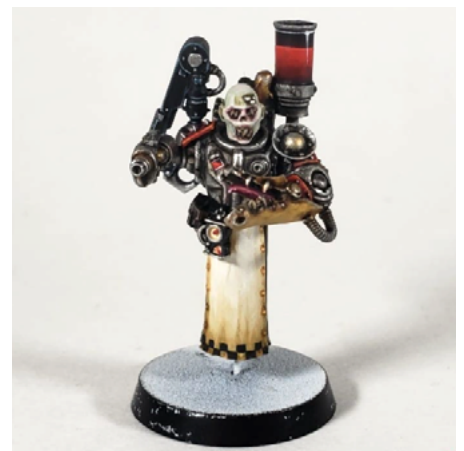
01



02



03



04



05

Opposite *Inquisitorial Guard*

- 01 Assassin
- 02 Cherrub
- 03 Cultist
- 04 Servitor
- 05 Mon Poc

CREDITS

Happy International Women's Day! May the blessings of the Machine God be upon all our contributors. You are 28 and 28 is you.

Volitare-28 // Editor

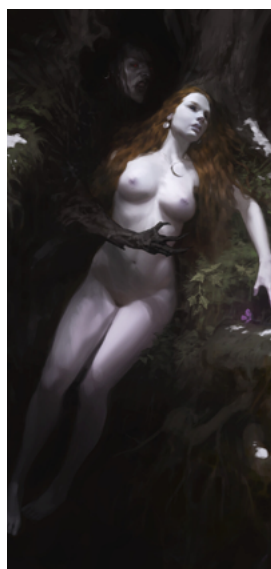
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++No servitors were harmed in the making of this publication++

Goblin
by Jodie Muir





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